



**Jet Propulsion Laboratory**  
California Institute of Technology

# **The Deep Space Positioning System (DPS) – Navigator Concept for the Lunar Gateway**

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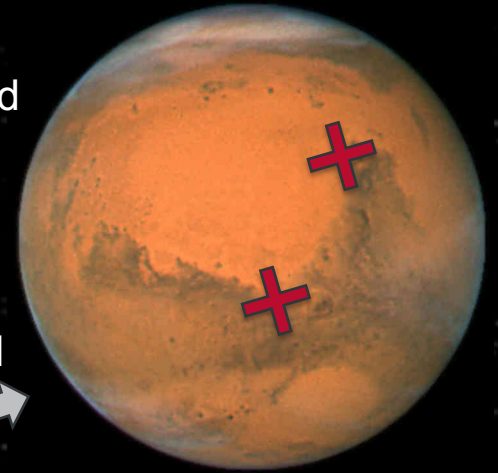
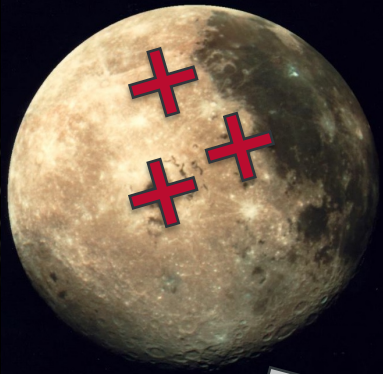
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# Deep Space Navigation Challenges

Operating independent of Earth requires an on-board navigation system to answer the fundamental question of where am I?

The principal navigation challenge in lunar orbit is to continuously maintain knowledge of the position and velocity to enable design and execution of orbit maintenance maneuvers.

NASA is pursuing an on-board navigation system that works anywhere in the solar system. It's called DPS-Navigator



## **What is the Deep Space Positioning System (DPS) - Navigator**

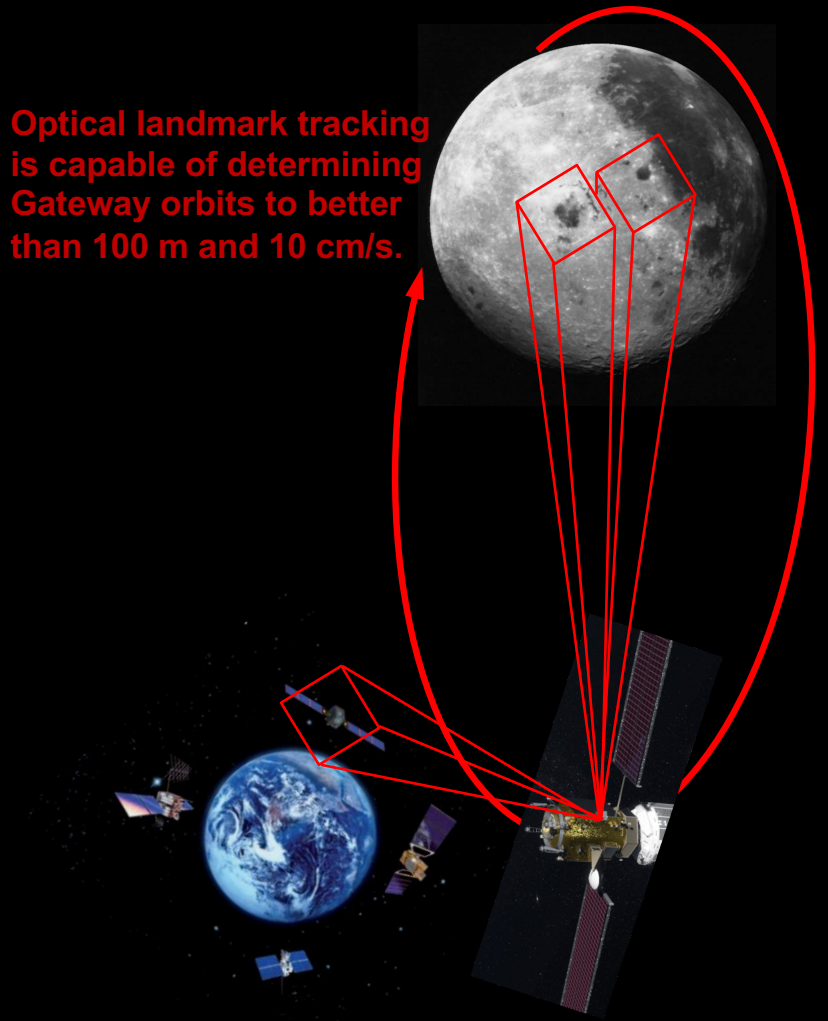
A self-contained autonomous navigation hardware and software system that provides spacecraft on-board navigation throughout the solar system.

## How Does DPS-Navigator Work?

In the Earth-Moon vicinity, DPS-Navigator optically observes communications or GPS satellites. Closer to the Moon, lunar landmarks serve as optical beacons.

On-board position/velocity are determined and orbital maneuvers computed to maintain the spacecraft orbit.

Optical landmark tracking is capable of determining Gateway orbits to better than 100 m and 10 cm/s.





# The Implementation Problem

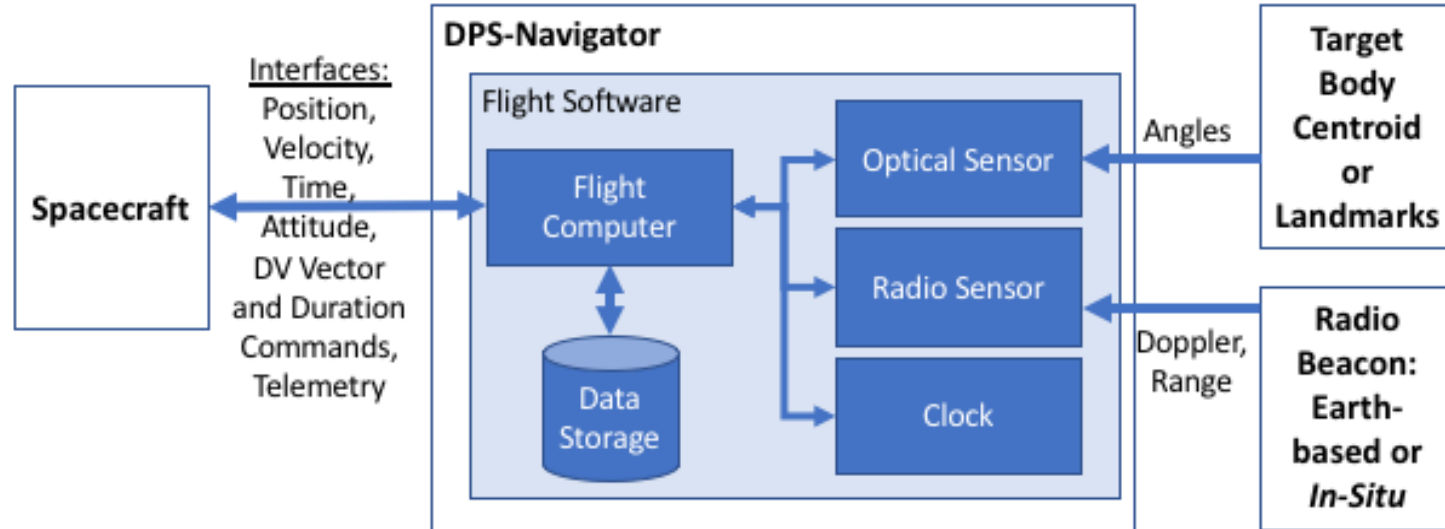
Moving beyond point-solutions for every mission

- AutoNav has flown three times (Deep Space 1, Stardust, Deep Impact)
- Each flight was a custom application requiring full test and validation activities
- Each flight had moderate to severe software integration “issues”
- Substantial cost and risk was incurred by a unique flight-by-flight instantiation

## The DPS-Navigator Solution:

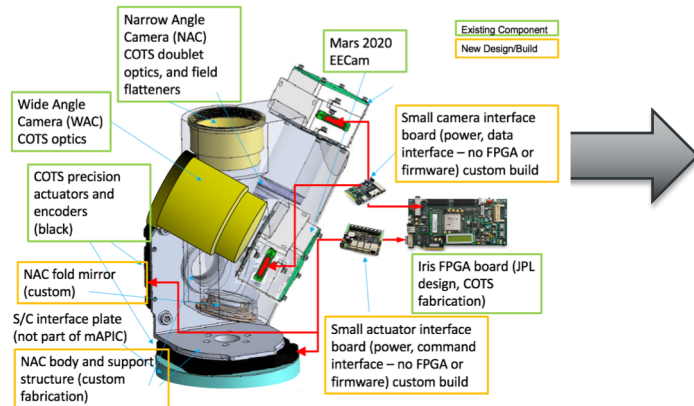
Self-contained like a star tracker or GNSS receiver:

- Small (25 x 12 x 12 cm)
- Light-weight (< 5 kg)
- Low power (<12 W)
- Low data requirements (< 50 MB per day)
- Common interfaces to reduce/eliminate recurring test and verification activities

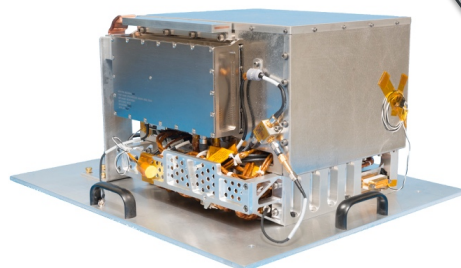


# Flight-Proven/Inheritance Technologies

Camera, radio, clock, steering actuators and flight software



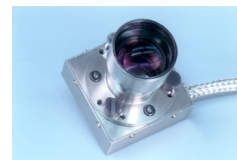
Mini-APIC OpNav Camera



STMD Deep Space Atomic Clock  
“DSN-Quality” frequency and time reference for one-way radio

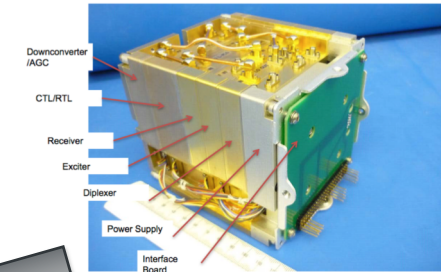


OCO-3 Actuators

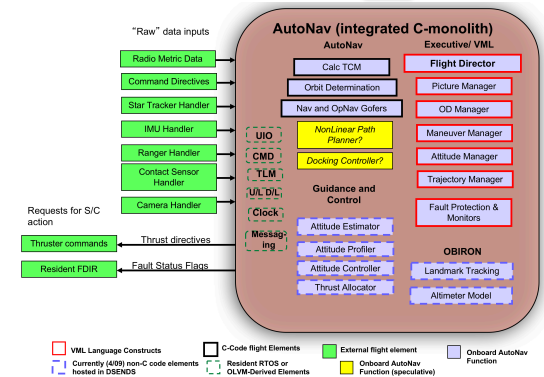


ASC Star-tracker

## Integrated DPS-Navigator Instrument



Iris Software Defined Radio  
Extracts one-way radio observables and hosts AutoNav FSW

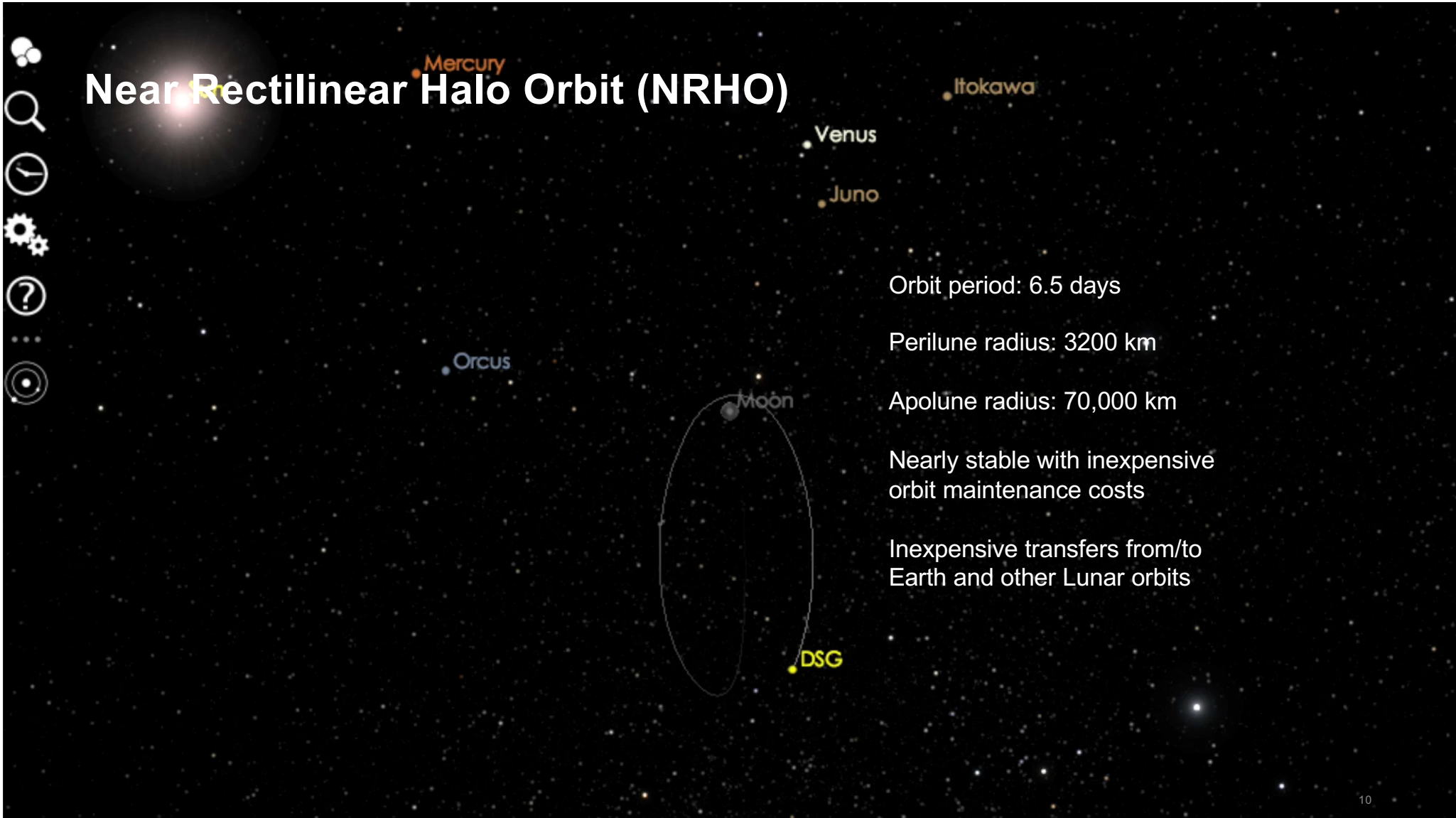


Deep Impact AutoNav Flight Software

# Application to Lunar Gateway

How much DSN radiometric or on-board optical tracking is required for operations in the lunar Gateway NRHO?

# Near Rectilinear Halo Orbit (NRHO)



Orbit period: 6.5 days

Perilune radius: 3200 km

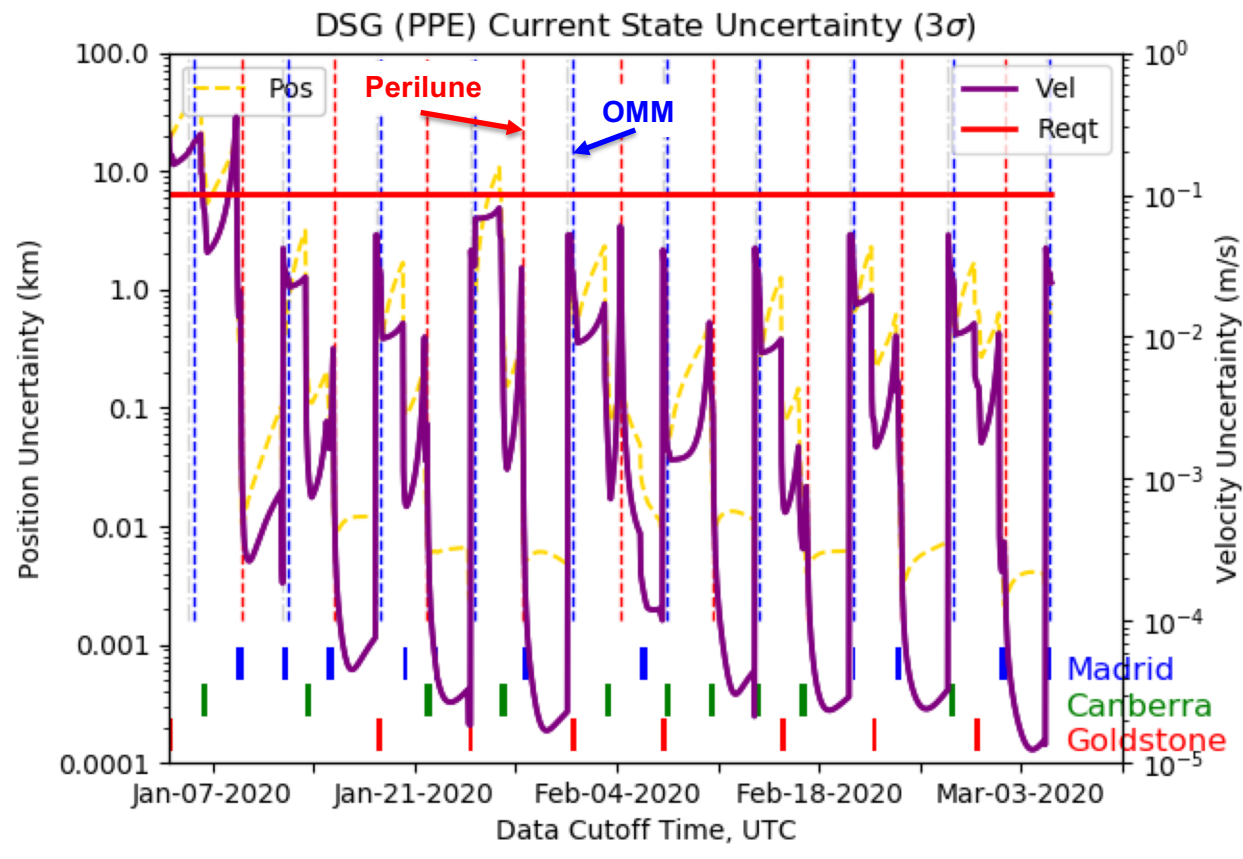
Apolune radius: 70,000 km

Nearly stable with inexpensive orbit maintenance costs

Inexpensive transfers from/to Earth and other Lunar orbits

# Orbit Determination Results: No Crew

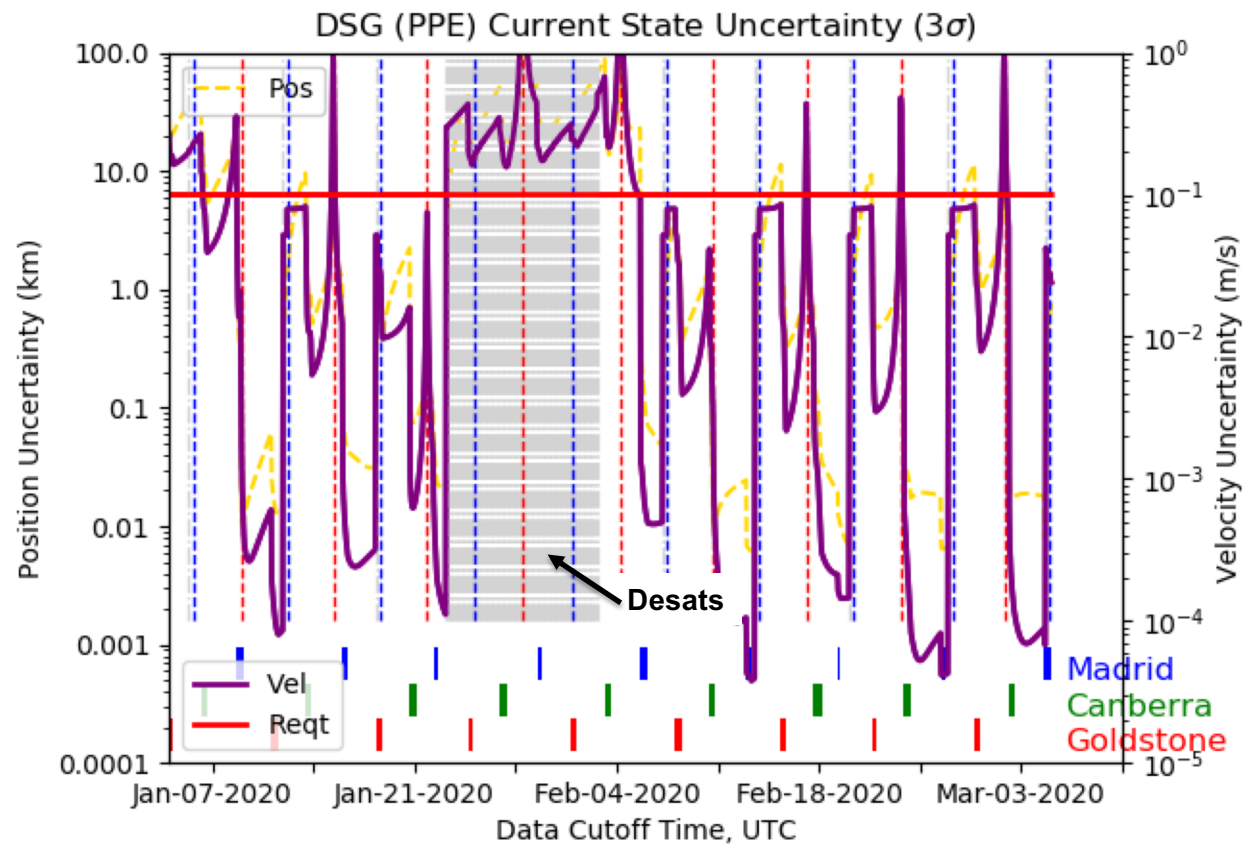
DSN Tracking Only: **3 Passes/Week**





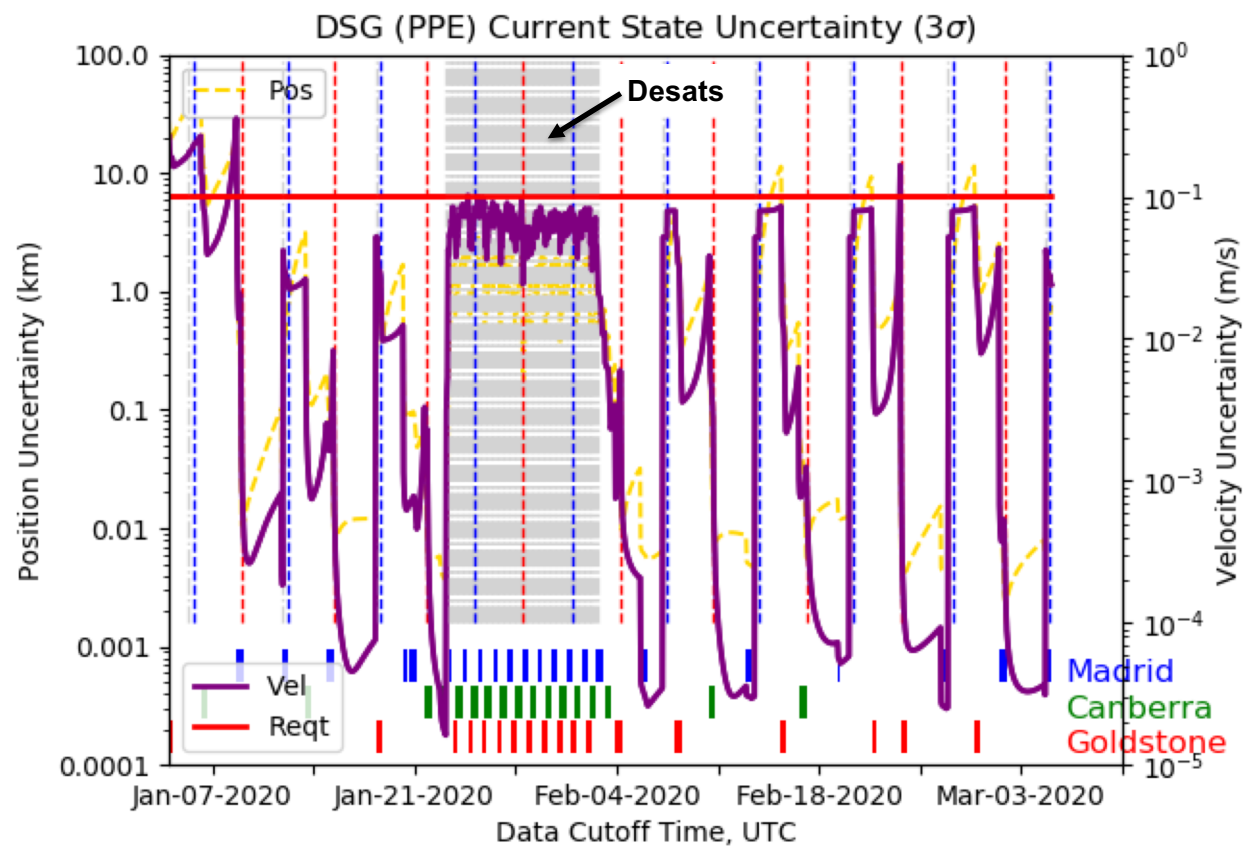
# Orbit Determination Results: With Crew

DSN Tracking Only: **3 Passes/Week**



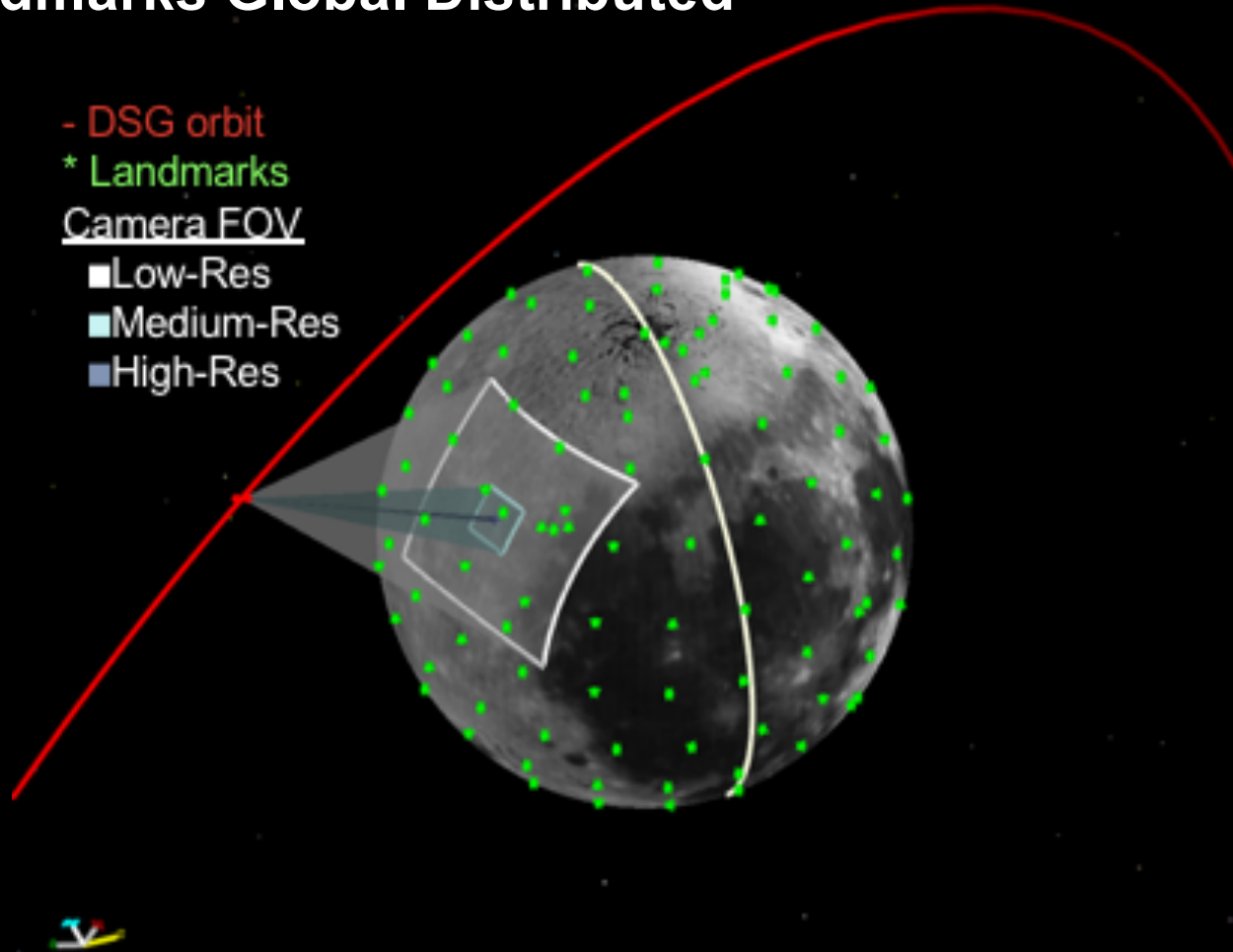
# Orbit Determination Results: With Crew

DSN Tracking Only: **Near-Continuous** During Crewed Operations



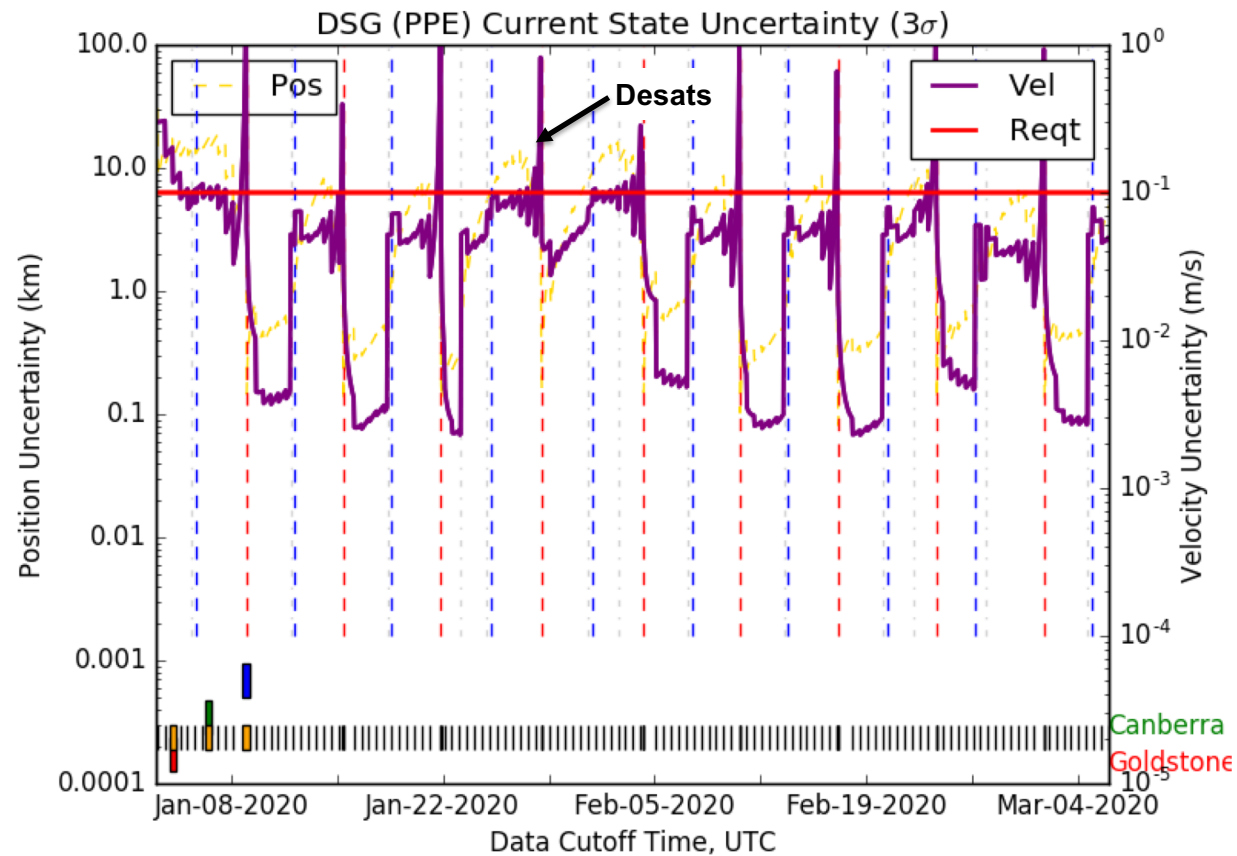
# Lunar Landmarks Global Distributed

- DSG orbit
- \* Landmarks
- Camera FOV
  - Low-Res
  - Medium-Res
  - High-Res



# Orbit Determination Results: No Crew

On-board Optical Only: **Twice per day**



## Conclusions

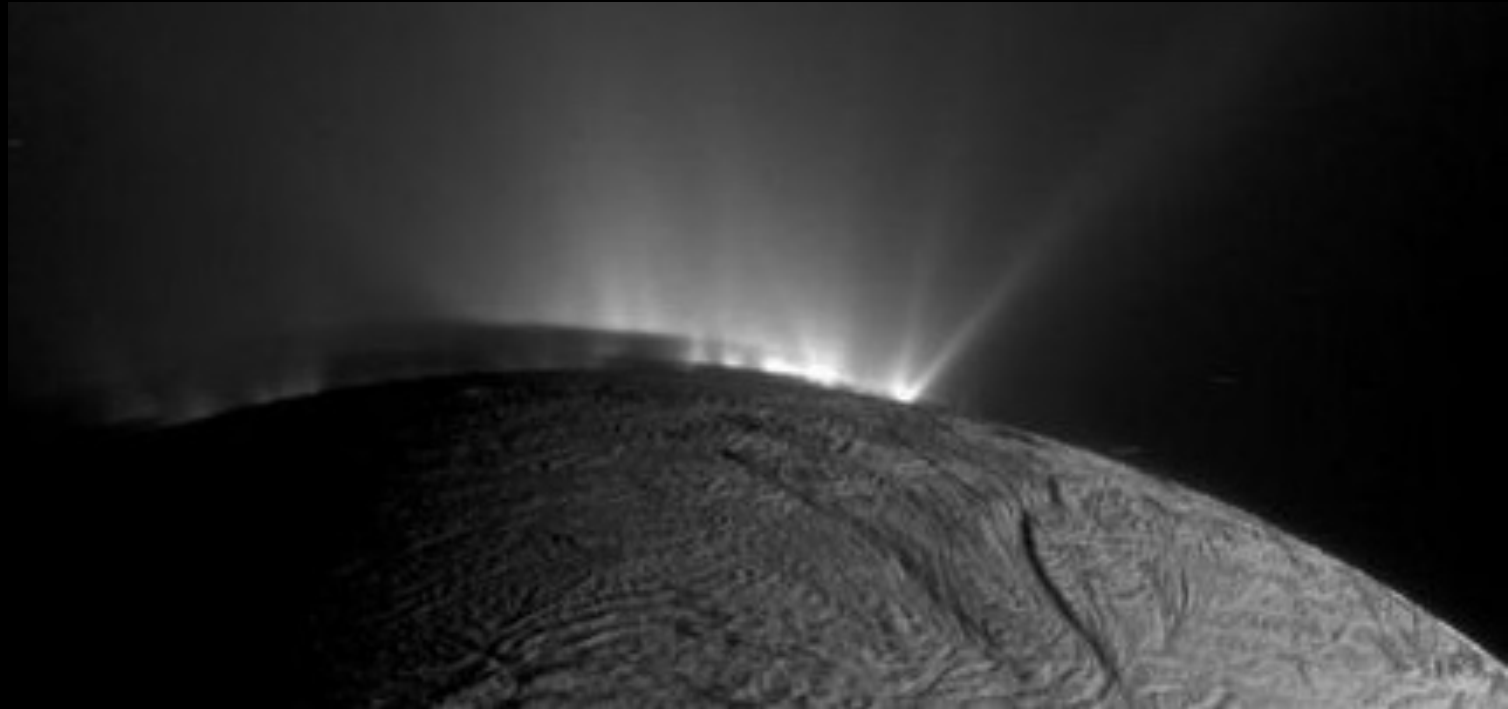
An optical only version of DPS-Navigator, relying exclusively on lunar landmark tracking from the baseline NRHO Gateway orbit, can meet existing orbit knowledge requirements needed to design and execute orbit maintenance maneuvers.

Thus, an alternative to traditional Earth-based radiometric techniques would be available to free Earth tracking stations and ground personnel for other support.

## Future Uses

Enceladus is offering free (dirty) water samples for any mission that can navigate the plumes

A mission to Enceladus to search for potential life-habitats would need precision *in situ* navigation to maintain low-altitude periodic orbits around Saturn for multiple sampling flyby passes through the plumes





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[jpl.nasa.gov](http://jpl.nasa.gov)



# Backup Material

## Orbit Determination Performance Drivers

- DSN tracking schedule
- Attitude Control System (ACS) desaturation errors and frequency
- Orbit Maintenance Maneuver (OMM) errors and frequency
- Non-gravitational errors from crew activity (PSA and waste water venting)
- Solar pressure modeling uncertainties

## Orbit Determination Approach

Perform linear covariance orbit determination study

Assume NRHO 9:2 resonant orbit

Include errors for:

- ACS wheel desaturations

- OMMs

- Stochastic non-gravs due to crew activities

- Solar radiation pressure assuming a nominal near-tail-to-sun solar pressure equilibrium attitude

Evaluate performance with various amounts of DSN tracking.

- Continuous (best case)

- Three, 6-hour tracks per week (typical)

## Orbit Determination Assumptions (1/2)

### Inputs

Uncrewed mass: 7000 kg (PPE Only)

Crewed mass: 42000 kg (PPE+SmallStack+Orion)

### Gravity:

Point mass: Earth, Sun & Jupiter

Lunar oblateness (GRAIL, 50x50)

### S-Band DSN radiometric tracking uncertainties:

Doppler: 1.0 mm/s ( $1\sigma$ ), Every 60 seconds

Range: 1 m ( $1\sigma$ ) , Every 5 minutes

## Orbit Determination Analysis Assumptions (2/2)

### Inputs

ACS desaturations (uncrewed: once per orbit at  $\sim 20^\circ$  before apolune, crewed: once per 140 min)

Uncertainty: 1 cm/s all axes, ( $1\sigma$ )

### OMM near apolune

Uncertainty: 2 cm/s all axes, ( $1\sigma$ )

### Stochastic non-grav accelerations from crew activities (a.k.a FLAK)

Pressure Swing Adsorption:  $7.7 \times 10^{-10} \text{ km/s}^2$ , ( $1\sigma$ ),  $\tau = 623.9$  seconds

Waste water venting:  $1.0 \times 10^{-10} \text{ km/s}^2$ , ( $1\sigma$ ),  $\tau = 3$  hours

SRP Model: solar panels:  $200\text{m}^2 \times 2$ , PPE bus: 5m diameter

Uncertainty: 10% ( $1\sigma$ )